
uCAN Programming

English Manual

2014.07.17

Version 1.0

History

| Date (MM/DD/YYYY) | Version | Revised | Description |
|-------------------|---------|---------|-------------|
| 07/16/2014 | 1.0 | All | New |

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1. Overview

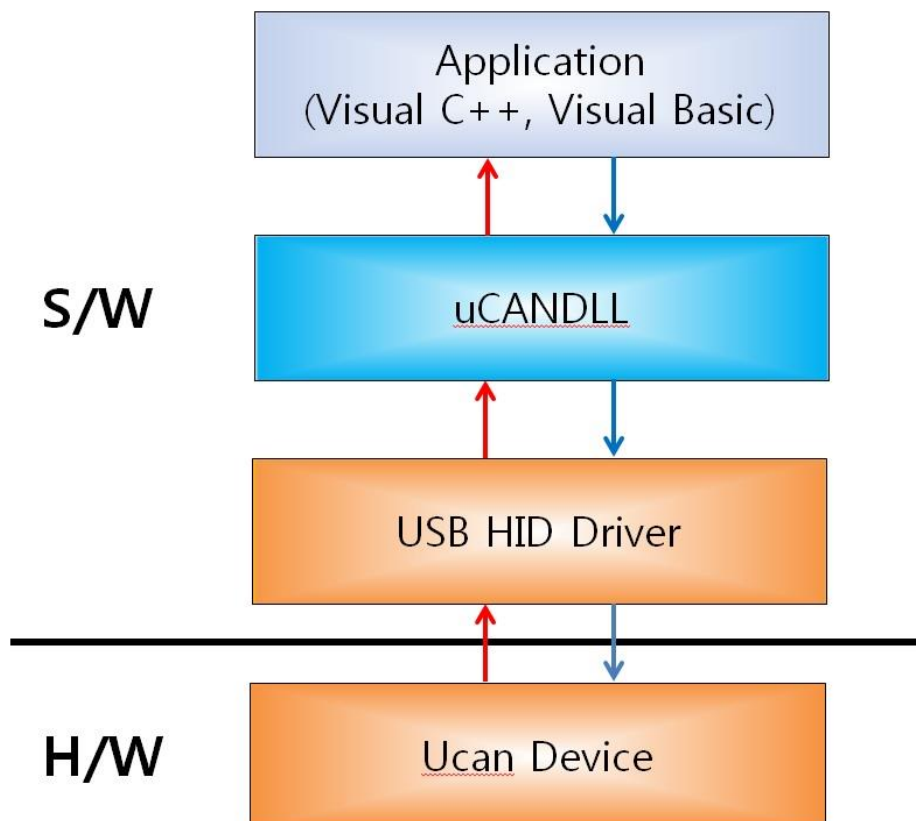
- DLL

Dynamic-link library or DLL is a shared library for Microsoft Windows. The DLL has functions and data types that can call other programs. Most DLL file extensions are named “.dll”. When DLL files are used, the development speed can be achieved faster with better reliability.

- uCAN DLL

uCAN DLL provides DLL for those who use Visual C++ or Visual Basic to directly access uCAN device. Transmitting/Receiving CAN frame, and setting configuration can be achieved.

- uCANDLL Structure



- **uCANDLL File and Folder Structure**

| File and Directory | Content |
|--------------------|------------------------|
| VC Sample\ | Visual C++ Sample Code |
| uCANDLL.dll | DLL File |
| uCANDLL.lib | Library File |
| uCANDLL.h | Header File |
| uCANDLL.pdf | DLL Manual File |























- **IMPORTANT NOTE**

When receiving CAN frame, event message is transmitted. To initialize uCANDLL, handle for receiving CAN frame receive event message are passed by the handle of the argument value.

2. Usage

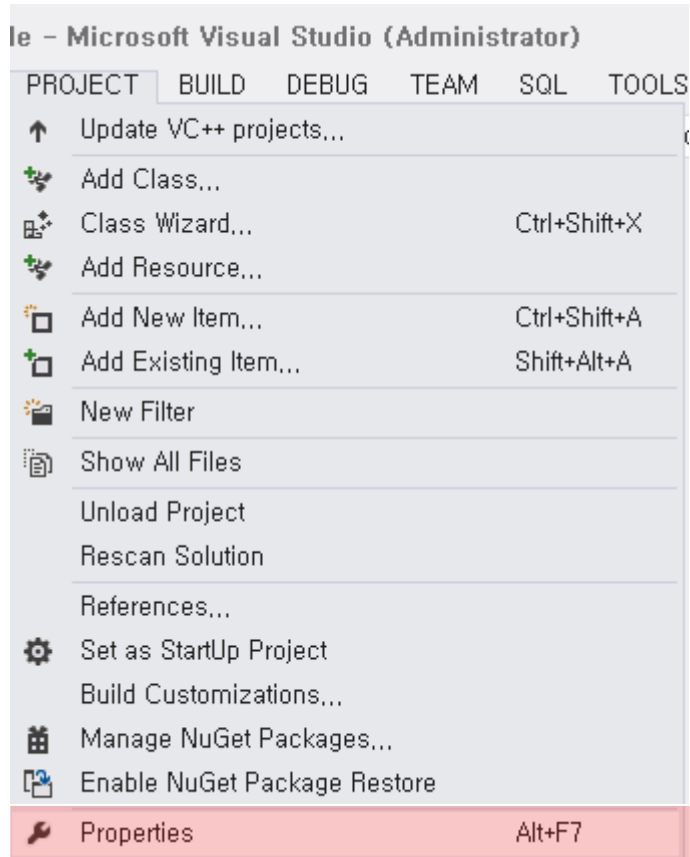
● Visual C++

1. Move uCANDLL.dll, uCANDLL.lib, and uCANDLL.h files to source code folder as shown below.

| | |
|---|---------|
|  Debug | |
|  Release | |
|  res | |
|  ReadMe.txt | 4KB |
|  resource.h | 4KB |
|  SettingDlg.cpp | 2KB |
|  SettingDlg.h | 1KB |
|  stdafx.cpp | 1KB |
|  stdafx.h | 2KB |
|  targetver.h | 1KB |
|  uCANDLL.dll | 1,598KB |
|  uCANDLL.h | 2KB |
|  uCANDLL.lib | 8KB |
|  uCANDLLSample.aps | 106KB |
|  uCANDLLSample.cpp | 2KB |
|  uCANDLLSample.h | 1KB |
|  uCANDLLSample.rc | 14KB |
|  uCANDLLSample.vcxproj | 6KB |
|  uCANDLLSample.vcxproj.filters | 3KB |
|  uCANDLLSample.vcxproj.user | 1KB |
|  uCANDLLSampleDlg.cpp | 8KB |
|  uCANDLLSampleDlg.h | 2KB |

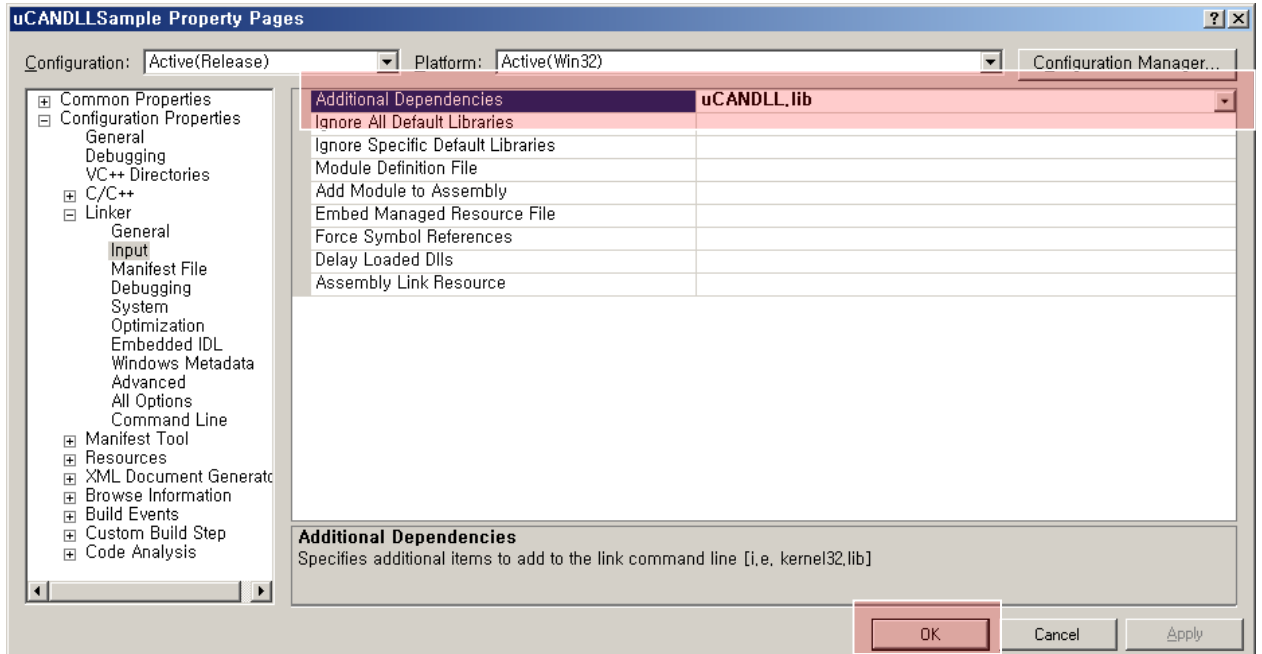
Usage

- From the menu in the Visual Studio, click “PROJECT” then “Properties” to open Property window.



Usage

- From the left side, click “Linker” then “Input”. Type “uCANDLL.lib” next to “Additional Dependencies” and click “OK” button.



Usage

4. Include uCANDLL.h header file.

```
#include "stdafx.h"
#include "uCANDLLSample.h"
#include "uCANDLLSampleDlg.h"
#include "afxdialogex.h"
#include "SettingDlg.h"

#ifdef _DEBUG
#define new DEBUG_NEW
#endif

#include "uCANDLL.h"
```

5. Add event function to message map.

```
uCANDLLSampleDlg.h
CuCANDLLSampleDlg
    ULONGLONG m_TxCountValue;
    ULONGLONG m_RxCountValue;

protected:
    afx_msg LRESULT OnCANRx(WPARAM wParam, LPARAM lParam);
    afx_msg LRESULT OnCANError(WPARAM wParam, LPARAM lParam);
    afx_msg LRESULT OnCANTx(WPARAM wParam, LPARAM lParam);
};

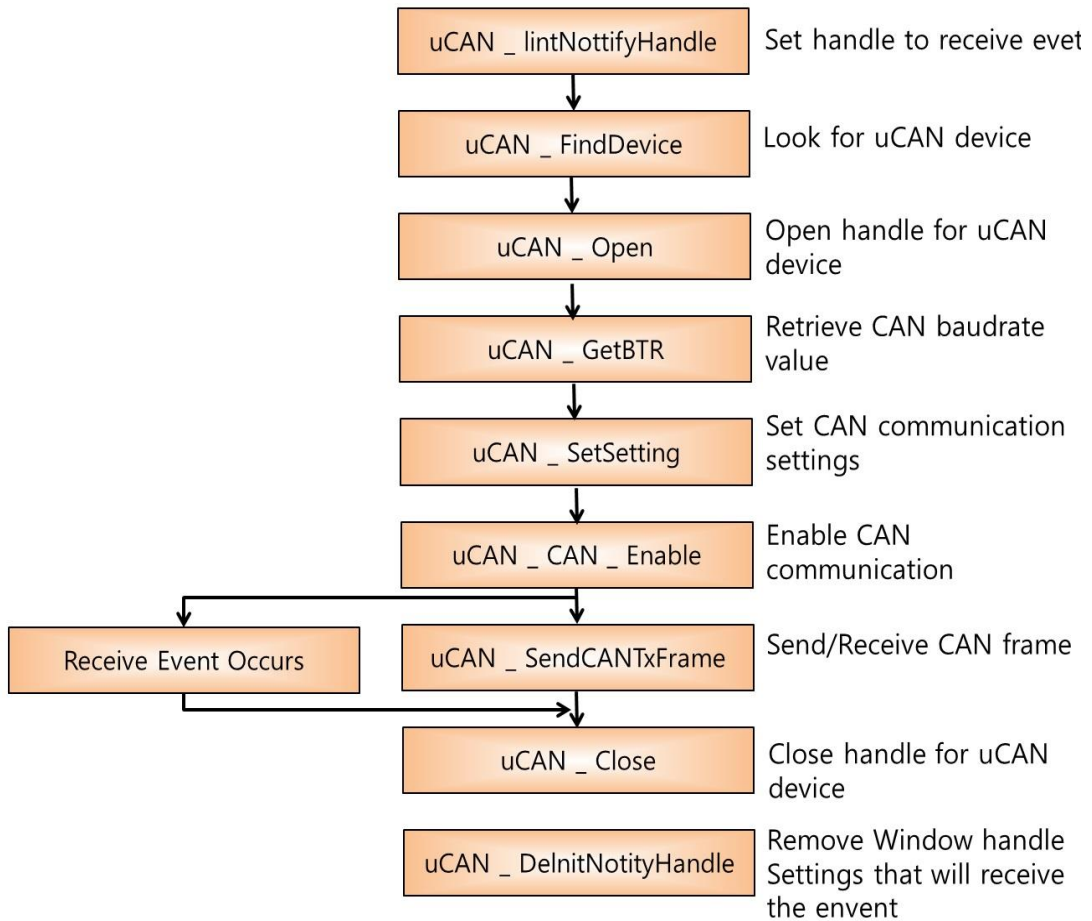
uCANDLLSampleDlg.cpp
CuCANDLLSampleDlg
BEGIN_MESSAGE_MAP(CuCANDLLSampleDlg, CDialogEx)
    ON_MESSAGE(ON_CANRX, &CuCANDLLSampleDlg::OnCANRx)
    ON_MESSAGE(ON_CANERROR, &CuCANDLLSampleDlg::OnCANError)
    ON_MESSAGE(ON_CANTX, &CuCANDLLSampleDlg::OnCANTx)
END_MESSAGE_MAP()
```

6. Start coding according to API as shown below.

```
int num;
CString tmp;

num = uCAN_FindDevice();
tmp.Format(_T("CALL FUNC >> uCAN_FindDevice : %d"), num);
```

3. Program Coding Order



4. User Defined Message

● ON_CANRX

| Message Parameter | Description |
|-------------------|---|
| wParam | Received CAN_Frame structure pointer is passed |
| IParam | Flag is passed. If there are unprocessed CAN frame in the DLL buffer, BUSY flag is set. 0: NORMAL 2: BUSY |

● ON_CANTX

| Message Parameter | Description |
|-------------------|---|
| wParam | Transmitted CAN_Frame structure pointer is passed |
| IParam | Flag is passed. If there are unprocessed CAN frame in the DLL buffer, BUSY flag is set. 0: NORMAL 2: BUSY |

● ON_CANERROR

| Message Parameter | Description |
|-------------------|---------------------------------------|
| wParam | CAN_Error structure pointer is passed |
| IParam | None |

5. Structure Data Type

● CAN_Frame

| Structure Member Variable | Description |
|---------------------------|--|
| UINT8 Format | Shows CAN Frame types and Transmit/Receive 0x04: (Receive)Standard Data 0x05: (Receive)Standard Remote 0x06: (Receive)Extended Data 0x07: (Receive)Extended Remote 0x14: (Transmit)Standard Data 0x15: (Transmit)Standard Remote 0x16: (Transmit)Extended Data 0x17: (Transmit)Extended Remote |
| UINT32 ID | CAN Frame ID (Hex) |
| UINT8 DLC | CAN Frame DLC (0 ~ 8) |
| UINT8 Data[8] | CAN Frame Data Array (8 bytes) |
| UINT32 TimeStamp | CAN Frame Time Stamp (Receive only) |

● CAN_BTR

| Structure Member Variable | Description |
|---------------------------|-------------------------|
| UINT8 BTR | BTR in CAN baud rate |
| UINT8 SJW | SJW in CAN baud rate |
| UINT8 TSEG1 | TSEG1 in CAN baud rate |
| UINT8 TSEG2 | TSEG2 in CAN baud rate |
| UINT8 CLKDIV | CLKDIV in CAN baud rate |

● CAN_Mask

| Structure Member Variable | Description |
|---------------------------|-------------------------|
| UINT32 ID | ID to mask Receive ID |
| UINT32 MASK | MASK to mask Receive ID |

Structure Data Type

| | |
|--------------|---|
| UINT8 Format | Format to mask Receive ID 0: ALL 1: Standard 2: Extended |
|--------------|---|

Structure Data Type

● CAN_Error

| Structure Member Variable | Description |
|---------------------------|---|
| UINT8 TEC | TEC(Transmit Error Count) in uCAN |
| UINT8 REC | REC(Receive Error Count) in uCAN |
| UINT8 LEC | LEC(Last Error Count) in uCAN 0x00: No error 0x01: Stuff error 0x02: Form error 0x03: Ack error 0x04: Bit error 0x05: CRC error |
| UINT8 Mode | Error status in uCAN 0x00: active mode 0x01: warning mode 0x02: error passive mode 0x03: bus-off mode |
| UINT16 Stuff_EC | Stuff Error Count in uCAN |
| UINT16 Form_EC | Form Error Count in uCAN |
| UINT16 Ack_EC | ACK Error Count in uCAN |
| UINT16 Bit_EC | Bit Error Count in uCAN |
| UINT16 CRC_EC | CRC Error Count in uCAN |

6.API

● uCAN_SetNotifyHandle

| | |
|-----------------------|---|
| Function Prototype | UINT8 uCAN_SetNotifyHandle(HANDLE hwnd) |
| Function | Set window handle that will take CAN frame transmit/receive event message |
| Argument | hwnd : handle to take transmit/receive event (in) |
| Return | 0x00: Succeed to set window handle 0x01: Failed to set window handle |

● uCAN_FindDevice

| | |
|-----------------------|---|
| Function Prototype | UINT8 uCAN_FindDevice(int *MaxCount) |
| Function | Get recognized numbers(count) of uCAN device |
| Argument | MaxIndex: recognized numbers of uCAN device (out) |
| Return | 0x00: Recognized the device 0x01: Cannot find the device |

● uCAN_Open

| | |
|-----------------------|--|
| Function Prototype | UINT8 uCAN_Open(int index) |
| Function | Open uCAN device handle |
| Argument | index: uCAN device index trying to open the handle (in) |
| Return | 0x00: Connected 0x01: Index that cannot find the device 0x10: Connected to other process |

● uCAN_Close

| | |
|-----------------------|--------------------------|
| Function Prototype | UINT8 uCAN_Close (void) |
| Function | Close uCAN device handle |

API

| | |
|----------|---|
| Argument | None |
| Return | 0x00: Properly disconnected 0x01: Close Handle Error |

● **uCAN_SetSetting**

| | |
|--------------------|---|
| Function Prototype | UINT8 uCAN_SetSetting(CAN_BTR btr, CAN_Mask mask, UINT8 function) |
| Function | Set communication settings for uCAN device |
| Argument | <p>btr: CAN_BTR structure (in)</p> <p>mask: CAN_Mask structure (in)</p> <p>function: Contains information regarding other functions (in)</p> <p>0x01: AR(automatic retransmission) function enable</p> <p>0x02: ABOR(automatic Bus-Off recovery) function enable</p> <p>0x10: Terminating resistor enable</p> |
| Return | <p>0x00: Succeed to set the configuration</p> <p>0x10: Cannot connect to the device</p> <p>0x20: Error while communicating with uCAN</p> |

● **uCAN_GetSetting**

| | |
|--------------------|---|
| Function Prototype | UINT8 uCAN_GetSetting(CAN_BTR *btr, CAN_MASK *mask, UINT8 *function) |
| Function | Get communication settings from uCAN device |
| Argument | <p>btr: CAN_BTR structure (out)</p> <p>mask: CAN_Mask structure (out)</p> <p>function: Variable to get information for other functions (out)</p> <p>0x01: AR(automatic retransmission) function enable</p> <p>0x02: ABOR(automatic Bus-Off recovery) function enable</p> <p>0x10: Terminating resistor enable</p> |
| Return | <p>0x00: Successfully retrieved</p> <p>0x01: Handle is not opened</p> <p>0x02: Cannot read the configuration value</p> |

● **uCAN_GetBTR**

| | |
|--------------------|---|
| Function Prototype | UINT8 uCAN_GetBTR (UINT32 baud, CAN_BTR *btr) |
| Function | To set CAN baud rate, CAN_BTR structure value is calculated to be retrieved. |
| Argument | baud: Input CAN baud-rate to be configured (in) btr: Get CAN_BTR structure values of CAN baud rate to be configured. (out) |
| Return | 0x00: Successfully calculated 0x01: Cannot calculate the CAN_BTR value |
| Note | Opposite of uCAN_GetBaudrate |

● **uCAN_GetBaudrate**

| | |
|--------------------|---|
| Function Prototype | UINT8 uCAN_GetBaudrate (UINT32 *baud, CAN_BTR btr) |
| Function | Get CAN baud-rate value with CAN_BTR value. |
| Argument | baud: Variable to store CAN baud-rate value. (out) btr: Get CAN_BTR structure value which is trying to get CAN baud rate value. (in) |
| Return | 0x00: Successfully transmitted 0x01: Calculation Error |
| Note | Opposite of uCAN_GetBTR |

● **uCAN_GetSamplingPoint**

| | |
|--------------------|---|
| Function Prototype | UINT8 uCAN_GetSamplingPoint(float *SamplingPoint, CAN_BTR btr) |
| Function | CAN_BTR 값으로 Get CAN SamplingPoint with CAN_BTR value. |
| Argument | SamlingPoint: Variable to save CAN SamplingPoint (out) btr: Get CAN_BTR structure value which is trying to get CAN SamplingPoint. (in) |
| Return | 0x00: Successfully transmitted 0x01: Calculation Error |

● **uCAN_CAN_Enable**

| | |
|--------------------|--|
| Function Prototype | UINT8 uCAN_CAN_Enable (UINT8 enable) |
| Function | Enable/Disable CAN communication. |
| Argument | enable: CAN SamplingPoint (in) 0: Disable 1: Enable |
| Return | 0x00: Successfully transmitted 0x01: Unpermitted value 0x10: Handle value that is not opened |

● **uCAN_SetSerial**

| | |
|--------------------|---|
| Function Prototype | UINT8 uCAN_SetSerial (char *strBuffer, UINT8 strBufferSize) |
| Function | Save uCAN Serial information. |
| Argument | istrBuffer: Variable that has serial information (in) strBufferSize: Size of variable which has serial information (in) (Same or less than 10) |
| Return | 0x00: Successfully transmitted 0x01: Unpermitted value 0x10: Handle value that is not opened |
| Note | Opposite of uCAN_GetSerial Call uCAN_Open before using. |

● **uCAN_GetSerial**

| | |
|--------------------|--|
| Function Prototype | UINT8 uCAN_GetSerial (int index, char *strBuffer, UINT8 strBufferSize) |
| Function | Read uCAN serial information. |
| Argument | index: Index value that will get serial information (in) strBuffer: Variable to store serial information (out) strBufferSize: Size of variable which will save serial information (in) (Same or greater than 10) |

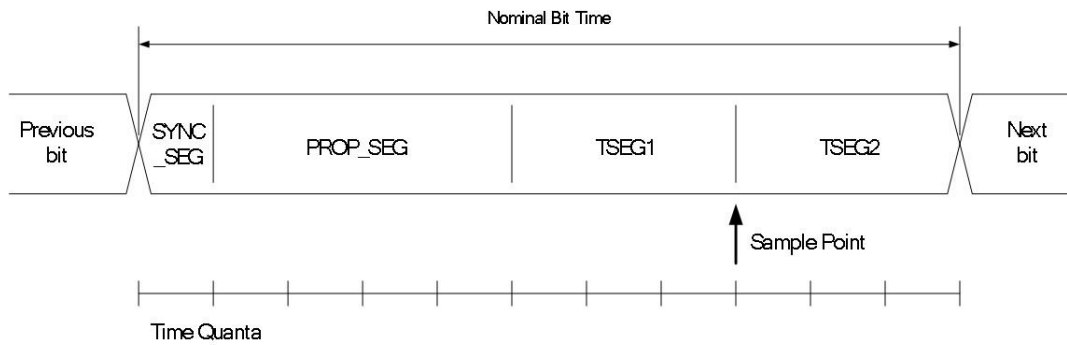
| | |
|--------|--|
| Return | 0x00: Successfully transmitted 0x01: Unpermitted value 0x10: Handle value that is not opened |
| Note | Opposite of uCAN_SetSerial Call uCAN_FindDevice before using |

● **uCAN_SendCANTxFrame**

| | |
|-----------------------|---|
| Function Prototype | UINT8 uCAN_SendCANTxFrame (CANTxFrame Tx) |
| Function | Transmit CAN Frame |
| Argument | Tx: CANTxFrame structure (in) |
| Return | 0x00: Successfully transmitted 0x01: Unpermitted Tx.Format value 0x02: Unpermitted Tx.ID value 0x04: Unpermitted Tx.DLC value 0x10: Handle value that is not opened |

7. Note

● Baud-rate



| Parameter | Range | Function |
|-----------|------------------------|---|
| BRP | 1~32 | Set size of $1T_q$ |
| SYNC_SEG | $1T_q$ | Used in CAN Bus to synchronize various nodes. Size is fixed to $1T_q$. |
| PROP_SEG | $(1\sim 8) \times T_q$ | Compensates for physical delay times. (Physical bus and internal CAN node transmission delay) |
| TSEG1 | $(1\sim 8) \times T_q$ | Used to correct Phase Edge Error. May be lengthened temporarily by synchronization. |
| TSEG2 | $(2\sim 8) \times T_q$ | Used to correct Phase Edge Error. May be shortened temporarily by synchronization. |
| SJW | $(1\sim 4) \times T_q$ | Set T_q that TSEG1 may be lengthened or TSEG2 may be shortened. Should not be greater than TSEG1. |

$$\text{PROP_SEG} + \text{TSEG1} + 1 \geq \text{TSEG2}$$

Calculation

$$\text{CAN_CLK} = 60000000 / (\text{DIV}+1)$$

$$\text{CAN Baud rate} = \text{CAN_CLK} / ((\text{BRP}+1) \times (\text{TSEG1}+2+\text{TSEG2}+1))$$

$$\text{Sample Point} = (\text{TSEG1}+2) / (\text{TSEG1}+2+\text{TSEG2}+1) \times 100$$

Setting 60~70% for Sample Point is recommended

(However, for CANOpen, set it to 80%~90%)

Note

Example)

| Baud rate | Sample Point | ClkDiv | BTR | SJW | TSEG1 | TSEG2 |
|-----------|--------------|--------|-----|-----|-------|-------|
| 50 | | 3 | 24 | 3 | 6 | 7 |
| 100 | | 2 | 19 | 3 | 6 | 6 |
| 125 | | 1 | 29 | 3 | 6 | 7 |
| 250 | | 1 | 14 | 3 | 6 | 7 |
| 500 | | 1 | 7 | 3 | 6 | 6 |
| 1000 | | 1 | 3 | 3 | 6 | 6 |

● Mask

Generally, in CAN communication, receive ID and receive mask ID are used to filter other CAN frames to receive desired frame only to lighten the traffic.

Receive ID indicates CAN frame ID that the user wished to see. Receive mask ID checks all the received data. If it matches the receive ID, data is received, else it is not received.